

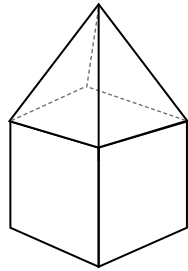
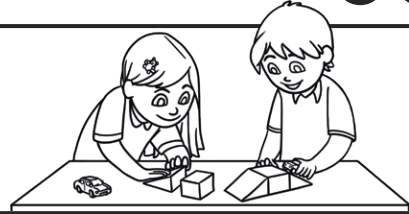
# Recognise 3D shapes

To recognise 3D shapes.

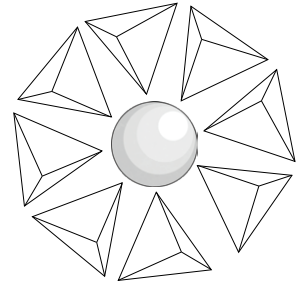


Meredith and Hamish made some models.

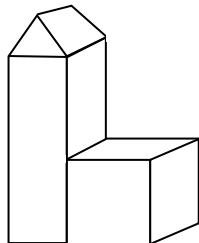
Can you tick the 3D shapes that they used?



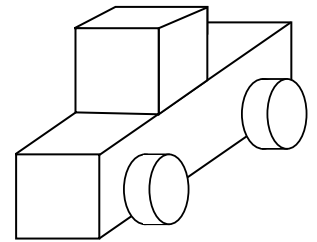
- cube
- cuboid
- triangular-based pyramid
- square-based pyramid



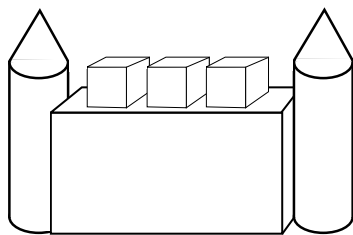
- cylinder
- sphere
- triangular-based pyramid
- square-based pyramid



- cube
- cuboid
- triangular prism
- square-based pyramid



- cylinder
- sphere
- cube
- cuboid



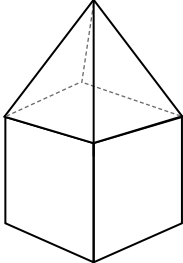
- cone
- cylinder
- sphere
- cube
- cuboid

Make models with  
3D shapes.

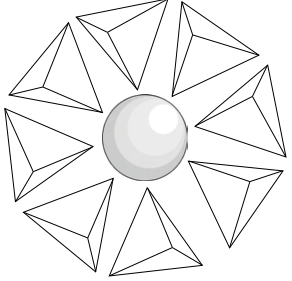
Which shapes  
did you use?



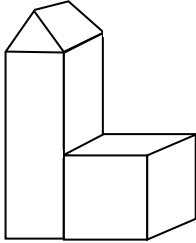
# Recognise 3D shapes **Answers**



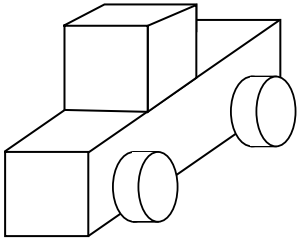
- cube
- cuboid
- triangular-based pyramid
- square-based pyramid



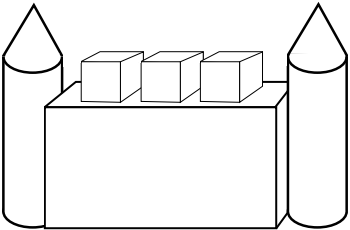
- cylinder
- sphere
- triangular-based pyramid
- square-based pyramid



- cube
- cuboid
- triangular prism
- square-based pyramid



- cylinder
- sphere
- cube
- cuboid



- cone
- cylinder
- sphere
- cube
- cuboid

Make models with 3D shapes.

Which shapes did you use?

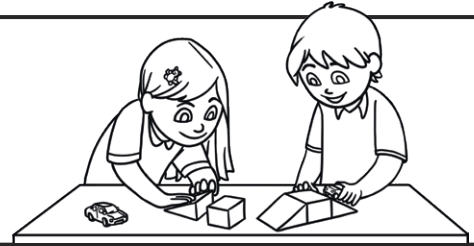
# Recognise 3D shapes

To recognise 3D shapes.

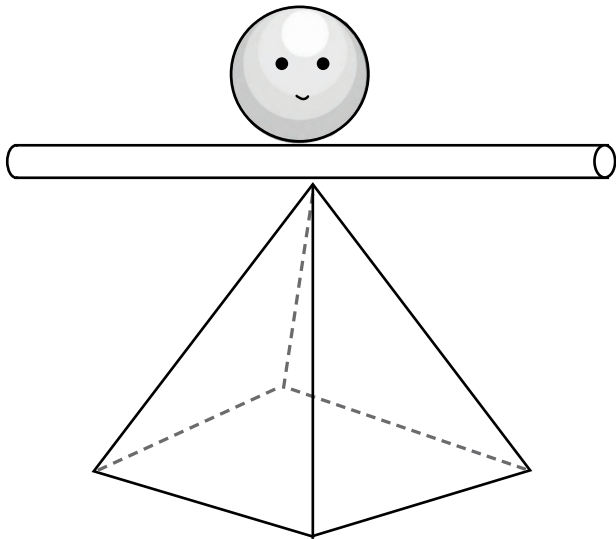
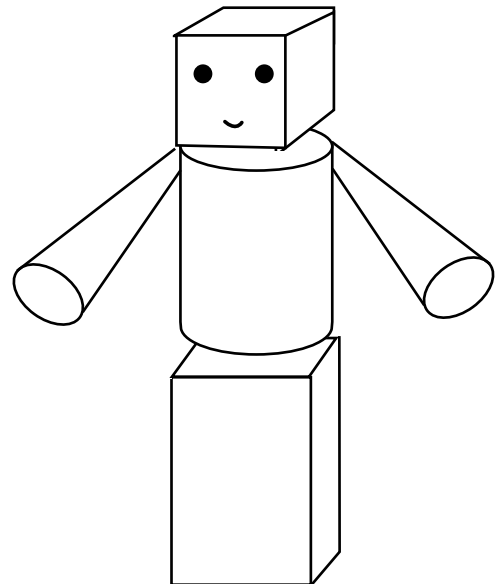


Meredith and Hamish are following plans to make some models.

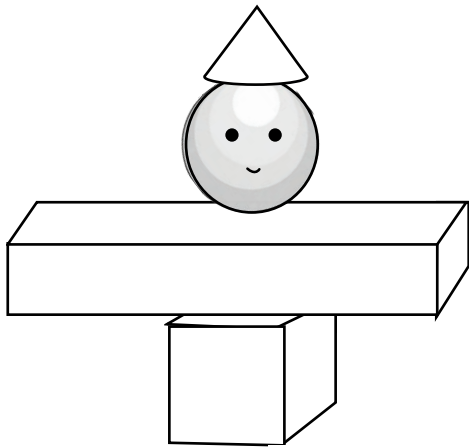
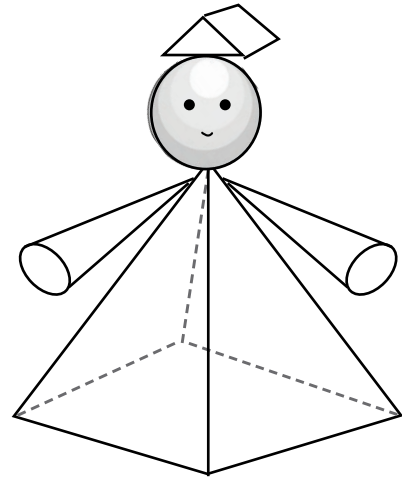
Which 3D shapes will they need?



Use a word mat to help you.

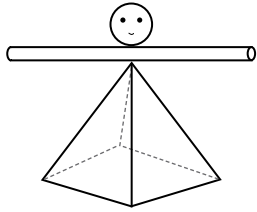
  
  


# Recognise 3D shapes

Make models with 3D shapes.  
Make labels to show the shapes that you used.

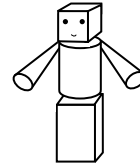
# Recognise 3D shapes **Answers**



**sphere**

**cylinder**

**square-based pyramid**

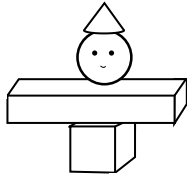


**cube**

**cylinder**

**cone**

**cuboid**

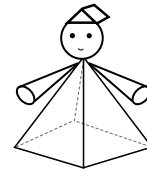


**cone**

**sphere**

**cuboid**

**cube**



**square-based pyramid**

**sphere**

**cone**

**triangular prism**

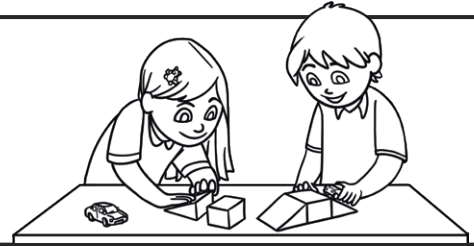
# Recognise 3D shapes

To recognise 3D shapes.

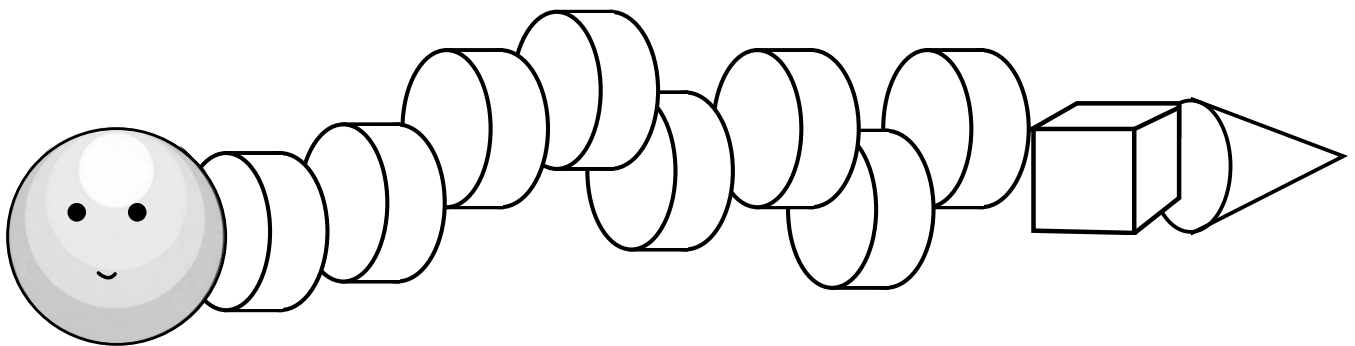
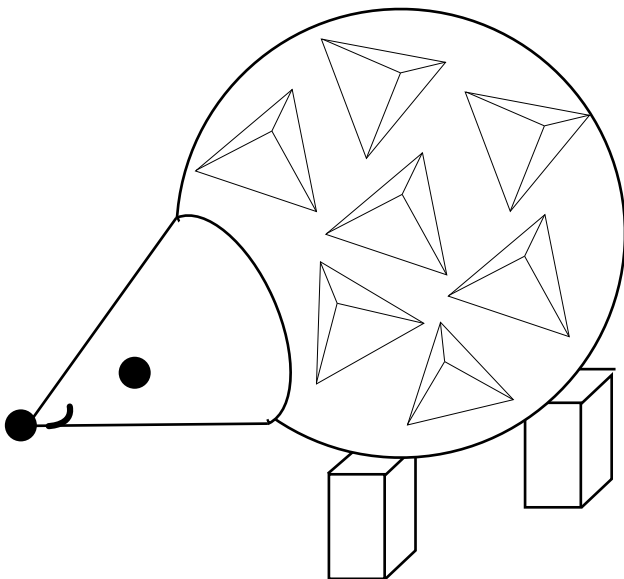


Meredith and Hamish are following plans to make some models.

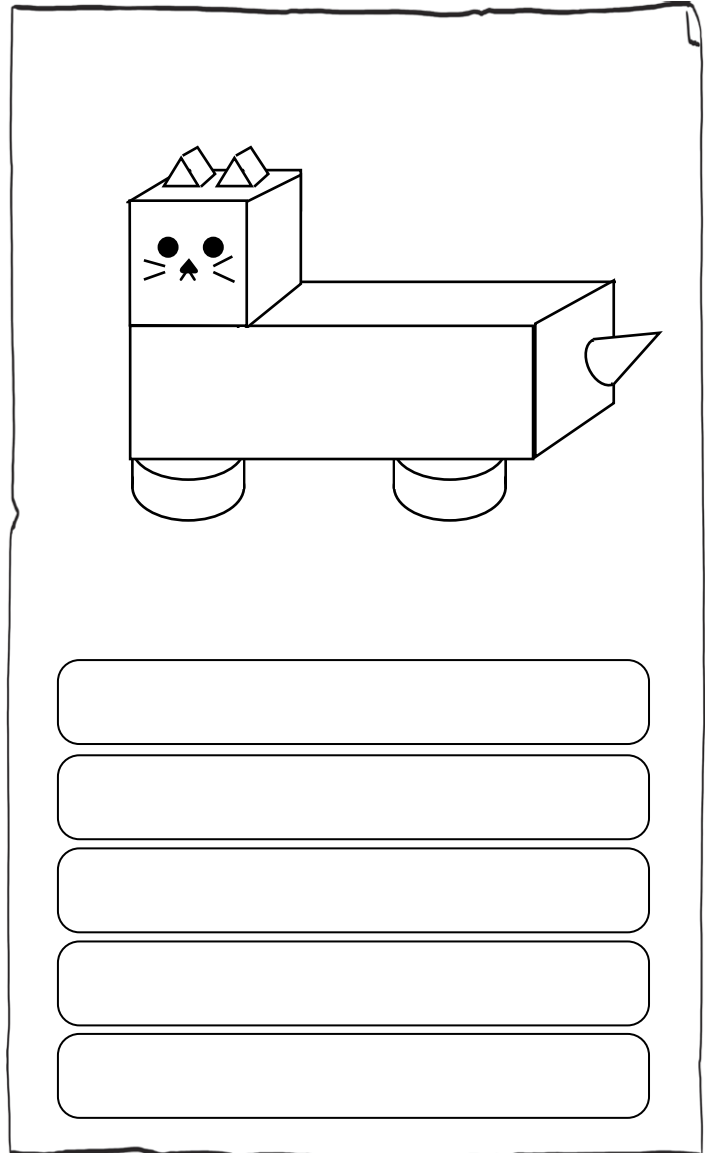
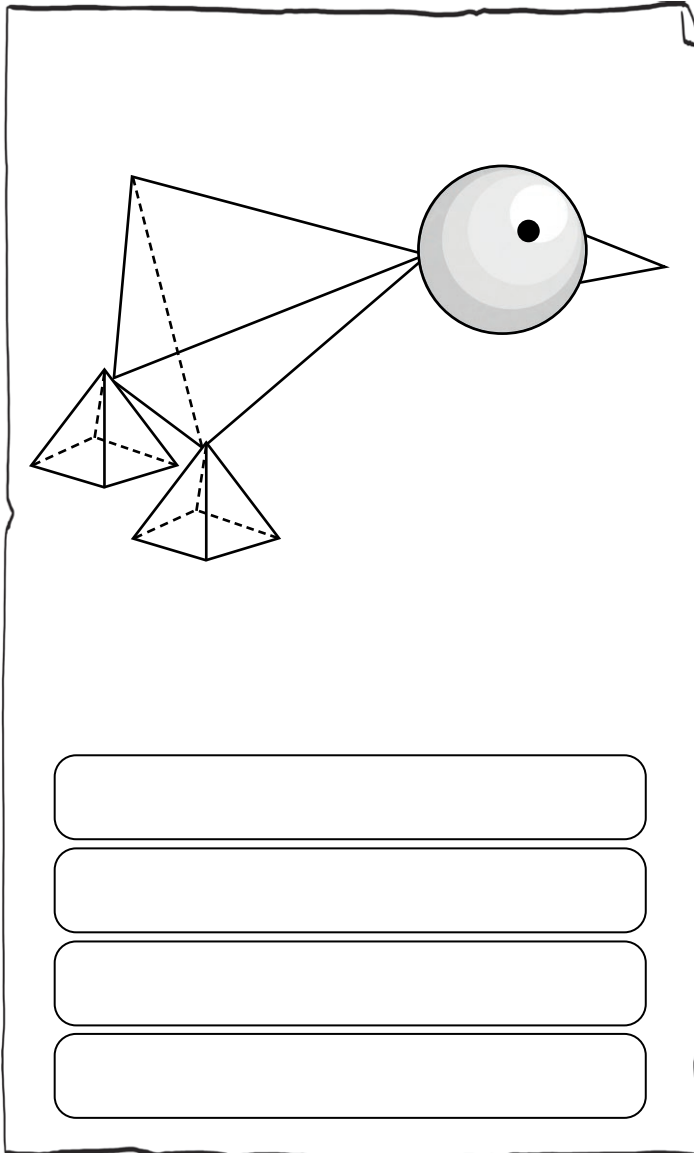
Which 3D shapes will they need?



Use a word mat to help you.

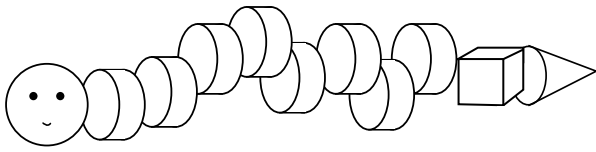
  
  


# Recognise 3D shapes



Make models with 3D shapes.  
Make labels to show the shapes that you used.

# Recognise 3D shapes Answers

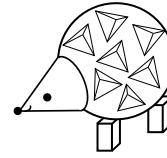


**sphere**

**cylinder**

**cube**

**cone**

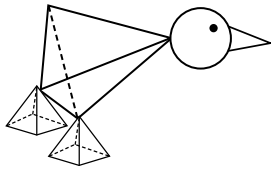


**cone**

**sphere**

**triangular-based pyramid**

**cuboid**

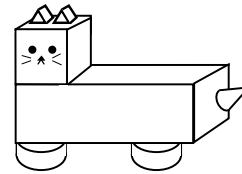


**cone**

**sphere**

**triangular-based pyramid**

**square-based pyramid**



**triangular prism**

**cube**

**cuboid**

**cylinder**

**cone**